



Adobe® Captivate Level 1

Captivate : Level 1 is a hands-on instruction book that teaches students to use Adobe Captivate.

This book will introduce students to the tools that are used in the creation of multimedia-rich learning presentations. Students will create a small Captivate piece that can be distributed on CD-ROM or played over the Internet.

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Duration 24 hours

Pricing: 490 L.E.

I. Prerequisites

To be successful at this course, you must be familiar with the basic operation of the Windows operating system and possess fundamental knowledge of multimedia development.

II. Delivery Method

Instructor-led, group-paced, classroom-delivery learning model with structured minds-on and hands-on activities.

III. Hardware / Software Requirements

You will need:

- An Intel Pentium with floating-point coprocessor or equivalent class processor running Windows 95, Windows 98, or Windows NT version 4.0 or later.
- At least 16 megabytes (MB) of random-access memory (RAM). 24 MB of RAM is recommended.
- 25 MB of available disk space.
- A CD-ROM drive.
- A color monitor capable of 800 x 600 pixel resolution (1024 x 768 pixel resolution preferred).
- Microsoft Internet Explorer 5 and/or Netscape Navigator 4.x (or later version).
- Adobe Authorware 6
- Adobe Web Players for both Microsoft Internet Explorer and Netscape Navigator. The players are available at

http://www.Adobe.com/shockwave/download/?P1_Prod_Version=ShockwaveAuthorware.

IV. Performance-based Objectives

Lesson objectives help students become comfortable with the course, and also provide a means to evaluate learning. Upon successful completion of this course, students will be able to:

- Work intelligently and efficiently in the Captivate environment.
- Use Captivate drawing tools to create and display text and graphics.
- Erase and move content, transition between screens
- Construct hot spot, button, and text entry interactions.
- Incorporate audio and digital movies into your pieces.
- Build and customize a navigation system
- Distribute your pieces on CD-ROM and over the Internet.

V. Course Contents

CHAPTER 1: Introduction and Installation

- Key features of Captivate
- What's new in Adobe Captivate
- Using Captivate Help
- Guide to Captivate instructional media
- Captivate and accessibility issues
- Using Captivate with other applications
- Upgrading RoboDemo and Captivate projects
- Authoring requirements
- End-user requirements
- Installing Adobe Captivate. Registering Captivate
- Transferring your Captivate software license

CHAPTER 2: Exploring the Workspace

- Customizing the work environment
- Displaying and docking toolbars
- Using the Filmstrip Displaying confirmation messages
- Using shortcut keys
- Undoing and redoing actions
- Changing capture keys

CHAPTER 3: Creating Movies

- Opening existing movies

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- Importing AVI software tutorials
- Before recording a new movie
- Recording a new movie
- Recording options
- Using project templates
- Using full motion recording
- Creating accessible movies
- Localizing Captive projects

CHAPTER 4: Adding Text Captions

- Adding text captions
- Adding plain text to a slide
- Adding text captions automatically
- Adding rollover captions
- Changing the rollover area
- Converting tooltips to rollover captions
- Localizing text captions
- Editing text captions
- Creating custom text caption styles
- Moving and resizing text captions
- Copying and pasting text captions
- Importing text captions
- Exporting text captions
- Changing text caption order
- Deleting text captions

CHAPTER 5: Adding Audio

- Adding existing audio
- Equipment for recording audio

- Recording audio tips
- Setting audio recording options
- Calibrating microphones for recording
- Recording audio
- Recording audio while creating a movie
- Creating background audio
- Using a custom keyboard tap sound
- Adding silence to an audio file
- Adjusting audio volume
- Adding existing audio to boxes and buttons
- Recording audio for boxes and buttons
- Setting keyboard tap sounds
- Editing audio files
- Editing audio timing
- Viewing audio details
- Previewing audio
- Deleting audio

CHAPTER 6: Adding Images and Animation.

- Adding images
- Adding rollover images
- Inserting images as slides
- Creating watermark images
- Changing JPEG quality
- Deleting images
- About animation in Captivate
- Adding animations
- Adding animated text
- Adding animation slides

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